**Socket programming**

**Socket.emit(‘Endvet ’smsg’);**

It fire event for server and form server to event fire clinet

If any clinet fire event and server is also firing event with above syantax

It return back to client

**Socket.broadcast.emit(‘Endvet ’smsg’)** // broadcasting for everyone

If fire event for all client except client send message

But not in particular room ,it for every one who all are there in same server

**Socket.to(roomId).broadcast.emit(‘Endvet ’smsg’)**

//broadcasting for everyone who having same roomid

It will fire everyone who all are there in same room

**Socket.join(roomId)**

It is used for adding new socket in particular room

So that it can further used

**socket.broadcast.to('Socket\_ID').emit('event',’msg’);**